



**OFFICIAL PUBLIC NOTICE of**  
**PUBLIC HEARING:**

**ITEM:** Consideration to amend the Zoning Ordinance of the City of Cornelia at CHAPTER 42, ARTICLE X, SECTION 42-222 to add a section “CREATING A DURATION OF VALIDITY FOR APPROVED VARIANCES” by establishing a time frame for variances to be acted upon. Interested parties may examine the proposed amendments at Cornelia City Hall located at 181 Larkin Street Monday thru Friday from 8:00 AM to 5:00 PM.

The **City of Cornelia Planning Commission** will hold a public hearing and make recommendation(s) on the above item in the Municipal Court Room located at 181 Larkin Street. The hearing will take place on **Thursday, October 19 2023, at 6:00 PM.** At said hearing, all parties at interest and citizens shall have the opportunity to be heard relative to the proposed amendment.

The **Cornelia City Commission** will hold a public hearing in order to consider the recommendation of the Cornelia Planning Commission on the above item. The hearing will take place in the Municipal Court Room, located at 181 Larkin Street, on **Tuesday, November 7, 2023, at 6:00 PM.** At said hearing, all parties at interest and citizens shall have the opportunity to be heard relative to the proposed changes. Copies of the proposed changes are available for review at Cornelia City Hall located at 181 Larkin Street.

Georgia Law requires that all parties who have made campaign contributions to any member of the Cornelia City Commission in excess of two hundred and fifty dollars (\$250) within two (2) years immediately preceding the filing of this request, and who desire to appear at the public hearing in opposition to the application, shall at least five (5) days prior to the public hearing, file a campaign contribution report with the Planning Department.

As set forth in the Americans with Disabilities Act of 1992, the City of Cornelia does not discriminate based on disability and will assist citizens with special needs given adequate notice. For information, call 706-778-8585.